

**Governors State University's Theatre and Performance Studies program is seeking a Costume Designer for its upcoming spring production of *By The Way, Meet Vera Stark* by Lynn Nottage.**

### **General Show Information**

- Auditions will occur on February 2<sup>nd</sup> and 3<sup>rd</sup> with rehearsals starting on Saturday, February 7th, 2026.
- All rehearsals will occur on the Governors State campus in Chicago's south suburbs.
- Performance dates: April 9-12, 2026, in Governors State University's Sherman Hall
- More about the show: <https://www.govst.edu/TAPSVeraStark/>

### **Costume Designer Responsibilities**

- Design costumes for TAPS's production of *By The Way, Meet Vera Stark*
- Build or source costume pieces per the design
- Collaboratively work with the production team
- Keep impeccable financial paperwork and receipts
- Coordinate a fitting schedule with production staff
- Adhere to the production deadlines
- Manage costume inventory during the production
- Work professionally with student costume crew members
- Prepare and update costume paperwork
- Perform additional duties and responsibilities as assigned

### **Duties in collaboration with the Production Manager**

- Create and implement a fitting schedule
- Share documentation for archival records
- Submit production financial records and receipts

### **Qualifications**

- Proven Costume Design experience
- Local to the Chicagoland area
- Located within the Chicagoland area
- Ability to travel to the Governors State campus
- Ability to attend all production meetings, design meetings, fittings, and tech.
- Able to carry out all duties in a timely manner, with a positive attitude
- Good time management and budgetary skills

The salary for this position is \$1,100.

If interested, send a resume, cover letter, and two references to the Production Manager, Staci Corum, at [scorum@govst.edu](mailto:scorum@govst.edu)

\* For more information about GSU's TAPS program, visit: <https://www.govst.edu/taps/> or <https://www.facebook.com/TAPSGSU>